

Dzon

PASQUALE TASSONE

Misterioso ♩ = 60 ca. *espress. molto*

Marimba

Misterioso ♩ = 60 ca. div. con sord.

Violin I *pp* div con sord.

Violin II *pp* con sord.

Viola *ppp* con sord.

Violoncello *ppp* con sord.

Double Bass *pp*

Tam-tam *p* l.v.

Bass Drum *p*

Detailed description: This system contains the first 10 measures of the piece. The Marimba part features a complex rhythmic pattern with many sixteenth notes and rests, starting in 4/4 and changing to 2/4 and 4/4. The strings (Violin I, Violin II, Viola, Violoncello, Double Bass) play a sustained, low-register accompaniment with long notes and slurs, marked with dynamics like *pp* and *ppp*. The percussion (Tam-tam and Bass Drum) provides a steady, low-pitched pulse.



11

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

T.-t.

B. D.

Detailed description: This system contains measures 11 through 20. The Marimba part continues with its intricate rhythmic texture. The string parts maintain their sustained accompaniment, with some changes in articulation and dynamics. The percussion continues to provide a steady pulse. The time signature changes from 4/4 to 2/4 and back to 4/4.



21

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

T.-t.

B. D.

rit. . . . a tempo

31

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

T.-t.

B. D.

accel. . . . ♩ = 72

mp

To F. Cym.

To Wind Chimes

37

Mar.

41

Mar. *pp*

Vln. II *senza sord.*

Vla. *senza sord.* *pp*

Vc. *senza sord.* *pp*

Db. *senza sord.* *pp*



45

Mar. *mp* *Meno mosso* ♩=66
(Play second time only)

Vln. I *senza sord.* *pp* *Meno mosso* ♩=66

Vln. II *pp* *arco* *p* *pizz.*

Vla. *p* *pizz.*

Vc. *p* *pizz.*

Db. *p* *pizz.*

T.-t. *p* Finger Cymbals

W.Ch. *mp*

W.Ch. *mp*

51

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

F. Cym.

W.Ch.

W.Ch.

57

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

F. Cym.

W.Ch.

W.Ch.

mp

p

pizz.

p

p

p

p

p

mp

mp

64

Mar.

Vln. I

Vln. II

Vla.

Vc.

p

p



rit. a tempo

72

Mar.

Vln. I

Vln. II

Vla.

Vc.

Db.

F. Cym.

W.Ch.

W.Ch.

ff

mf

arco

f

arco

pizz. *mf*

arco

mf

pizz. *mf*

mf

mp

mp

mp